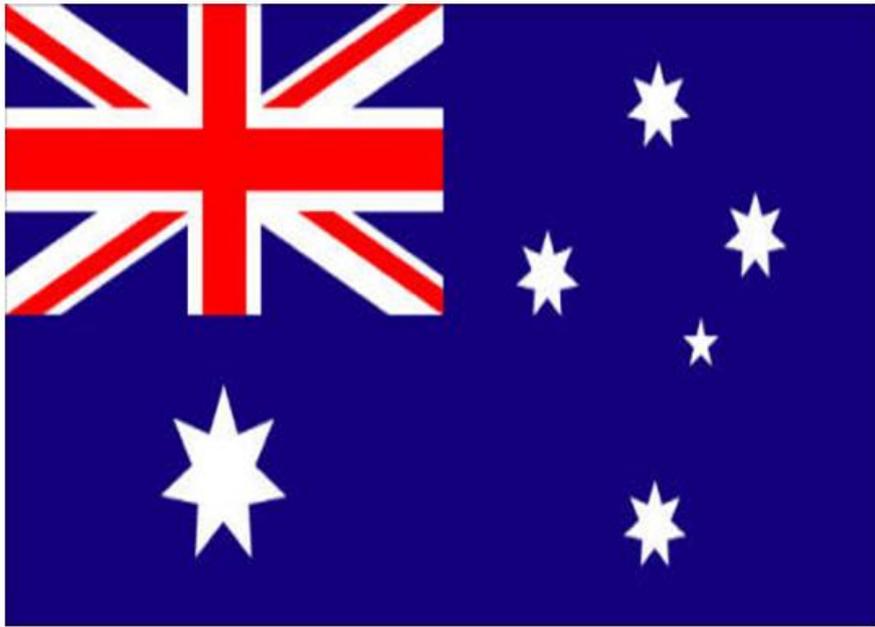


**SPORTS SHEAR
Australia Ass. Inc.**



**Wool Handlers
Guide Lines & Rules
2025 to 2027**



SPORTS SHEAR AUSTRALIA WOOL HANDLING
JUDGES' CODE OF CONDUCT AND 'STANDARDS OF
ETHICS'

1. Maintain and develop your judging skills by keeping yourself informed on developments in technique and style, and any changes in SSAA Rules and Protocols.
2. Arrive on time at the venue in reasonable physical and mental condition. Report to the SSAA, State or Head Judge and/or organiser. Confirm the timetable of the events for the competitions. Be available to perform the duties of a SSAA judge as scheduled.
3. If you believe that your physical or mental condition does not allow you to perform the job properly, without any limitations ask the Head Judge or organiser for a solution or a replacement.
4. If any person competing in that competition is a member of your family, related by blood or marriage, including de facto relationships, first cousin, adoption, or with whom you live, or where you have a personal relationship to any competitor in the competition which makes it inappropriate for you to serve as an adjudicator ask the Head Judge or organiser for a solution or a replacement.
5. Do not accept money, material rewards of value, or favours or promises of any future consideration, from any competitor or organiser, or from any other third party, who may have been, or could be affected directly or indirectly by the judge's decision.
6. Judges will always adhere SSAA Rules & Protocols. Judging in an independent, neutral, and objective manner.
7. Judges should concentrate on the competitor only and be mindful of their surrounds. Avoid distractions of mobile phones, cameras, and outside interferences.
8. Do not make any attempt to become familiar with names, numbers and nationalities of the participants by using the official program, or and with any results or marks of other fellow adjudicators of the competition before the end of the competition.

9. Do not discuss the performance or results of any competitor with spectators of other competitors. Do not coach or advise any participating competitors.
(Emergency's excepted)
10. Judges' behaviour on, off and away from competition must be consistent with the principles of good sportsmanship. Do not behave in a questionable or unseemly manner in public or at any Sport Shear Australian Competition related function or occasion where members of the public including competitors, spectators, and the media.
11. Do not consume any alcoholic beverage or recreational drugs before and during any period of the event.
12. Do not act in any way that may bring the image of SSAA into disrepute.
13. Follow any instruction given by the Host Committee Representative or Head Judge.
14. Adhere to the required dress code for the event. No Caps or hats to be worn while judging. Neat, clean and tidy attire and covered in footwear to be worn. No use of mobile phones, smart watches or earphones while judging.

SPORTS SHEAR AUSTRALIA ASSOCIATION Inc.

WOOLHANDLING RULES

These rules will apply to events at all Sports Shear Australia Association Inc. (SSAA) affiliation competition.

Developed and run in accordance with the current Australian Wool Exchange (AWEX) Code of Practice for the Preparation of Australian Wool Clip.

These rules are current -to the 2025-2027 edition of Australian Wool Exchange (AWEX) Code of Practice.

INTERPRETATION

In these rules unless the context otherwise requires:

1. Words implying the masculine gender will include the feminine as the context fits.
2. Words implying singular will include the plural as the context fits.

1. PENALTIES & POINTS

- a. Do not confuse penalty strokes with points.
- b. A penalty stroke is subject to further calculation (i.e addition and division).
- c. A point is subject only to inclusion and addition to the score.

2. ENTRIES

- a. Entries will be in the format required by the organizing committee.
- b. Late entries may be accepted at the organising committee's discretion and may incur a surcharge.
- c. The organising committee may reject any application for late entries if the maximum number of wool handlers required for competition in any class has been filled.
- d. Organising committees are encouraged to offer team and feature events specific to their program but should continue to observe all rules and regulations relevant to the conduct of SSAA competitions.

3. GRADES

- a. These are National rules and apply at the Sports Shear Australia Association National Championships and World Championships when held in Australia.
- b. Competitor's will be graded as:

4. NOVICE

- a. For inexperienced wool handlers or wool handlers who have not competed in a show.
- b. If the individual's ability is deemed to be higher by the head wool judge, the competitor must upgrade, at next their competition.
- c. If you are a qualified Wool Classer and there is no senior event, the competitor may enter this class, if the head wool judge of the competition deems your ability to be that of a novice otherwise you must compete in the open event.
- d. If the competitor wins four (4) novice events they must be upgraded.

5. SENIOR

The senior event is for experienced wool handlers / wool classers and people who have upgraded from the novice. (Not all shows have a senior event)

- a. If there is a senior event, all qualified Wool Classers and non-Open wool handlers must compete in this class.
- b. If you have upgraded from novice.
- c. If the competitor is a novice, and they place first (1st) in a senior event , they remain a senior competitor.
- d. If the competitor wins four (4) senior events, they must upgrade to the open grade.

6. OPEN

- a. Anyone wishing to enter the event.
- b. If they are a novice or senior competitor and have placed first (1st) in an open event they remain an open competitor.

7. COMPETITORS

- a. Competitor's must abide by the rules and guidelines of Sports Shear Australia Association Inc. (SSAA) and their SSAA state bodies.
- b. Competitors enter and compete at their own risk.
- c. Competitors must ensure their nomination is received prior to the closing date or risk exclusion from the competition or risk incurring a surcharge upon nominating.
- d. It is the competitor's responsibility to locate and report to the briefing area prior to the start of the competition.
- e. Competitors must report to the marshaling area at least thirty (30) minutes prior to the start of their event.

- f. Competitors must be suitably attired, which includes enclosed footwear for all competitions, prize presentation(s) and official functions. Caps, hats, earphones, headphones and Ipods must not be worn whilst competing. The referee will administer this ruling.
- g. The use of performance enhancing drugs, drips or oxygen is banned in all competitions. Competitors must not be under influence of alcohol.
- h. Random drug tests may be taken and if the test returns positive, the competitor will pay all costs and be disqualified for twelve (12) months from the date of the tests.
- i. Competitor's must provide their own broom/paddle X one (1) and board sweep X one (1).
- j. The organising committee will oversee a draw to determine heats and stands before the start of the event. Competitors must accept the draw.
- k. The chief wool handling judge will oversee a draw in all finals.
- l. Wool handlers may designate which order their finals sheep are to be shorn.
- m. Any competitor who is not present for the presentation of prizes, and is due to receive the prize, will not receive the prize unless reasonable grounds for being absent are given to the committee before the prize giving.
- n. During competitions, Competitor's must have one foot on the floor at all times, when at the shearing board and the wool table. (Infringement will incur five (5) points, per occurrence)
- o. If a competitor sees black wool, they will remove this and hand to board judge.
- p. Wool handlers may not assist the shearers by feeding the fleece unless they are competing in a team's event.
- q. Shearers must not help or hinder wool handlers in any way. Unless in a team's event where they are working together.
- r. On completion of the wool handling event each competitor will remain at their table until the last competitor on the board has finished.
If any competitor fails to do so they will incur five (5) points. Unless:
 - I. The competitor needs to seek urgent medical attention.
 - II. The competitor has been granted permission to leave the table/board area by the chief judge or referee prior to the commencement of such heat or final.
- s. All finalists will receive a printout of the final results if the facility is available.
- t. Competitors will be disqualified for conduct deemed by the chief judge, referee, or the relevant committee, to be detrimental to SSAA. EG deliberate injury to a sheep, abusive language, not conducting themselves in a manner appropriate to a sports person, or competing under the influence of drugs or alcohol.
- u. Disqualified Competitor's will receive no prize or prize money.

- v. In the event of equal scores, the competitor or team with the lowest quality points wins.
- w. Competition organisers may permit wool handling Competitor's to practice during the shearing heats.
- x. No skirting of PCS on the board.
- y. If a shearer cuts themselves or blood from the shearer can be seen, the wool handler must stop competing and the head wool judge called.
- z. If a wool handler is cut or blood from that wool handler can be seen, the wool handler must stop competing and seek first aid.
 - I. A wool handler who has stopped competing due to the blood rule will not have their points calculated and organisers will offer another heat to compete in where sheep numbers allow and at head judge's discretion. Where possible an average score may be calculated.
 - II. Any wool that has human blood must be treated as a biohazard and carefully isolated.

8. FACILITIES –

Where possible a standard board height from stage to floor of approximately 760mm should be used. The board width should be a minimum of 1600mm.

When running a shearing and wool handling competition we are also putting on an exhibition for the general public. It is in the wool industry's best interests that handling of all wool is done in a professional manner.

- a. A good floor for sweeping is required. Floor space for Competitor's should be marked and roped off from spectators.
- b. A section of floor will be roped off for the judging of fleeces and oddments.
- c. Wool handling tables are preferred to be rectangular. Round tables may be used if no other options available. All tables must be the same dimensions for that event.
- d. Finals may be run with two heats if the need arises.
- e. A wool table for the fleece judges and some good-sized tables for the oddments judges.
- f. Containers: for oddments and fleece wool. Each set must be identified with different colours or numbered corresponding with table identification.
- g. For efficiency it is recommended that two (2) or three (3) sets of containers are used per table. While one set is being judged the second set of containers must be large enough to hold the required oddments. EG wool packs, Gubba bags, boxes or baskets maybe used as containers

- h. Oddments are - PCS, LKS, BLS, STN, SKN, SHK, JWL, DAG and any other lines relevant to the AWEX Code of Practice for the Preparation of Australian Wool Clips...
- i. Counters: Must be supplied for the floor Judges, (one (1) counter per table that is colour matched to a table and set of oddment containers) and checked for accuracy.
- j. Score sheets/boards, judging grids, pens, texts, judges white coats, name tags must be supplied.
- k. Wool packs and holders to be supplied for oddments and fleeces,
- l. Sufficient wool runners are required to maintain a smooth flow of fleeces from the tables to the fleece Judge
- m. Paddles /brooms and raised board sweeps should be kept on hand for general tidy up.
- n. Water coolers/bottles should be supplied for judges and volunteers.

9. SHEEP

- a. Sheep must be consistent, for breed, wool type and preparation.
- b. Type of sheep/wool - EG strong, medium or fine merino, crossbreds, prem wool or Lambs.
- c. They do not have to be crutched. There may be more than one breed shorn together (simulating what may take place in the shed) as long as the wool is kept separate.
- d. Number of sheep in each event.
 - I. Novice two (2) to three (3), senior three (3) to four (4), Open four (4) to six (6).
 - II. National semifinals three (3) to four (4); National finals four (4) to six (6).
 - III. State teams six (6) to ten (10).
 - IV. International teams challenge six (6) to twelve (12).

10. SHEEP HANDLER

- a. The person who will organise the sheep for each event.
- b. Sheep Handler(s) program: Handlers must be aware of number of events, number of sheep needed for each event and approximate time of events.
- c. Number of sheep for the finals must be finalised well before all finals are set to run, this is to be organised by the show committee and the chief judge. The chief judge may select the competitor's final sheep (out of what has been made available for the event).

11. SHEARERS

- a. Shearers are to be selected to shear for the wool handlers prior to the events.
- b. Shearers must be selected for all wool handling finals before the event.
- c. Shearers must be of similar quality, speed and style.
- d. The speed that the pace shearers shear at will be dictated by the head judge such that the speed is increased between grades, and from heats to finals.
- e. At the completion of shearing in all wool handling events, down tubes are to be left hanging in their natural position. Unless in a teams event.
- f. Shearers are not to have a catcher in the pen if shearing and wool handling is running in conjunction / together. The shearer may have a pen mate who prevents sheep from escaping for the purpose of safety

12. THE CHIEF JUDGE

- a. A Chief Judge (Wool Handling) will be appointed for each competition.
- b. A Chief Judge may appoint one or more Referees for a specific event EG board or oddments.
- c. The Chief Judge will be on the disputes committee.
- d. The Chief Judge will be responsible for the administration and control of the competition strictly according to SSAA Inc. wool handling rules and guidelines,
- e. The Chief Judge has the right to disqualify any competitor whose work or conduct is detrimental to the good conduct and reputation of the SSAA competition.
- f. The Chief Judge will brief officials as to their duties with respect to the competition including:
 - I. The need to remain alert and focused in their role as judge.
 - II. Officials must be aware of when the fleeces are to be removed for judging.
- g. Prior to the commencement of any competition heats, all the competition rules must be available to the Competitor's, and the Chief Judge must be available to answer any queries.
- h. Any person may seek clarification on any point from the Chief Judge. The Chief Judge may rule on the matter raised or refer it to the disputes committee.
- i. The Chief Judge may select the finals sheep from the mob that has been made available for the event.
- j. The Chief Judge will be responsible for deciding and/or displaying the lines of wool on the day, and communicating this to the competitors
- k. The Chief Judge will ensure that the oddment and fleece judges strictly adhere to the current SSAA wool handling rules.
- l. The Chief Judge for an event will draw up the roster and place the judges.

- m. The Chief Judge is responsible for setting up a briefing:
- I. To all other judges before the events start.
 - II. To ensure consistency, accuracy, and understanding of the rules and to give judges confidence in all aspects of judging.
 - III. Competitor's briefing: to explain the lines to be made on the day etc. EG Poster with lines or display.

13. THE JUDGES

- a. Should have prior knowledge of current SSAA wool handling rules.
- b. A competitor may judge at a competition where they are competing, but not in the class in which they are competing.
- c. Judges must report to entry desk or chief judge twenty (20) minutes before the first event they are required to judge.
- d. Judges must be appropriately dressed: Back judges preferably wearing a white coat and board judges wearing a uniform shirt.
- e. Judges are not permitted to judge while under the influence of drugs, alcohol or smoking or vaping while judging.
- f. The Chief Judge has the right to stop the wool handler or disqualify any competitor whose work or conduct is detrimental to Wool Handling Competitions.
- g. At the start of every heat or final, judges must ensure the counters are zeroed. The change judge or Chief Judge is responsible to check and remind floor judges.
- h. If required, the Chief Judge will have the final say on all decisions re: dog bites, yoke boils, dermatitis, black wool, fly, wool rot, water stain, and any other abnormalities that may arise.
- i. Wool handling judges are not to hinder wool handlers.
- j. Wool handling judges may answer relevant questions that maybe asked by competitors.
- k. If a shearer cuts themselves or blood from the shearer can be seen, the wool handler must stop competing and the head wool judge called.
- l. If a wool handler is cut or blood from that wool handler can be seen, the wool handler must stop competing and seek first aid.
 - I. A wool handler who has stopped competing due to the blood rule will not have their points calculated and organisers will offer another heat to compete in where sheep numbers allow and at head judge's discretion. Where possible an average score may be calculated.
 - II. Any wool that has human blood must be treated as a biohazard and carefully isolated.

14. THE TIMEKEEPERS

Are responsible for:

- a. Stop watches: one (1) or two (2) Competitor's per timekeeper, one (1) watch per competitor. Watches must be identified with each table EG Table 1, Watch 1, Table 2, Watch 2, or a clock (Timer) board may be used.
- b. Program information must be provided to the Timekeepers.
- c. Timing starts when shearer pulls out of gear or when the fleece becomes available, on the last sheep; and stops when wool handler places paddle/broom on the table. The time is: one (1) point per ten (10) seconds.
- d. In a team event the time is taken from the time the shearer starts to the time the wool handler puts the paddle/broom on the table. Time is one (1) point per ten (10) seconds;
- e. Timekeepers must be provided with: Time and/or order of events, number of sheep to be shorn in each event; number of heats and Competitor's in each heat approximately (names not necessary).

15. DISPUTES COMMITTEE

- a. A disputes committee will be appointed, and the members' names displayed during the competition. The committee will consist of the Chief Judge, one experienced committee member, and one other person with knowledge of the rules.
- b. In the event of a dispute or appeal that relates in any way to the procedure adopted for the judging and the staging of the event, the matter will be handled expeditiously by the disputes committee.
- c. An appeal to the disputes committee:
 - I. Must be in writing
 - II. Will be accompanied by a \$50 fee
 - III. Must be made within thirty (30) minutes of the results being displayed and the awareness of the need for such appeal.
- d. Person/s appealing may represent themselves before the disputes committee.
- e. In all cases, and in any matters not covered by the rules, the decision of the disputes committee will be final and binding on competitors.
- f. If the appeal is upheld, \$50 fee will be refunded.
- g. Video/Photographic evidence will not be admissible in disputes.

16. NATIONAL REPRESENTATION

- a. To be eligible to Manage, judge or compete for a state, at National level or to represent Australia, the person /competitor must be an Australian Citizen and a resident in the state they are representing prior to their state selection, prior to the National event.
- b. Competitor's must provide proof of Australian citizenship if requested by SSAA state committee, the disputes committee or National executive.
- c. Competitors in the National Championships must be prepared to represent Australia here and/or overseas and be prepared to meet any sponsorship obligations where possible and practicable.
- d. Two (2) or three (3) representatives from each state are eligible to compete in the Nationals.
- e. Competitors can only seek to represent one state in any given year.
- f. There will be six (6) competitors in the National Wool handling final.
- g. Where possible, one competitor from each state shall compete in each semifinal.
- h. A competitor has the right to contest the National Final, but if unable to represent Australia, their position in the team will go to the next highest scoring competitor in that event.
- i. The 'State Wool Handling Challenge 'consists of two wool handlers using one (1) table and handling wool from two (2) shearers. The shearers are not part of the team.
- j. The 'State Team Challenge 'consists of two wool handlers using one (1) table and handling wool from two (2) shearers. The shearers are part of the team and may assist the wool handlers
- k. The National wool handling final may be either two shearers per wool handler OR include a breed/wool type change.

17. TIME PENALTIES

- a. Time penalties:
 - I. Over the table = one (1) point per ten (10) seconds.
 - II. Over the Board = one (1) point per five (5) seconds EG prem/lambs sorted on the board
 - III. Mixed Breeds = one (1) point per ten (10) seconds
- b. Scoring will be by demerit point system: with the lowest points (score) is the winner.
- c. Timing of the wool handling events shall commence when each shearer has pulled out of gear or when the fleece becomes available, on the final sheep; and will end when the wool handler places their broom/paddle on their table to signify a completed job.

- d. Each competitor's points will be calculated and recorded regardless of whether they have scored-excessive quality points or have a slow time.
- e. Organising committees should provide a clock that is visible to Competitor's and spectators.
- f. An organising committee may formulate additional rules to apply to a specific event (EG local prize, mixed sheep in a multi-breed event, novelty event rules regarding entries.)

18. DEMERIT POINT SCORING FOR WOOLHANDLING PENALTIES

- a. The size of a 30cm by 21cm rectangle. (A4 paper - for position of fleece on the table).
= 1 Penalty (A4)
- b. The size of a 15cm by 10cm rectangle. (For PCS and other fleece types EG JWL, BLS).
= 2 Penalties (REC)
- c. The size of a 8cm by 5cm credit card. (For LKS, and short crutch wool).
= 2 Penalties (CC)
- d. The size of a 8cm by 5cm credit card. (For STN, SKN, SHK, DAG, Black Wool).
= 10 Penalties (CC)
- e. Final presentation of rolled fleece: FLC must be rolled not gathered, breech to neck, and placed neatly within the "designated area" (Floor, Pack, Gubba Bag, or receptacle)
= 5 Penalties max
- f. Belly left on the board. (Belly must be cleared before wool handler returns to the table)
= 5 Penalties
- g. The use of the fleece to clear away locks on the board. **= 5 Penalties**
- h. Leaving the fleece on the board unattended. **= 5 Penalties**
- i. Hindrance: (Must not hinder the shearer) **= 5 Points per occurrence**

- j. Handling of wool after completion. (Completion is when competitor places paddle on table) **= 5 Points**
- k. Competitors leaving their table without permission prior to the last competitor finishing will be cited by the head judge and will incur an additional **= 5 Points**
- l. Competitors must not get up on the board or wool table. Competitors must have one foot on the floor at all times. **= 5 Points per occurrence**

19. CHIEF JUDGE:

Chief wool judge will be responsible for deciding and / or displaying the lines of wool on the day. These will be the current wool classing practices for: Crossbred, Medium Merino, Fine Merino, Super Fine, Lambs, and Prem. ***See rule 8 and 12***

20. FLOOR JUDGES:

Floor judges will judge all faults and apply appropriate penalties/points accordingly, thus:

a. Crutch (refer to b, c, d, f)

- I. Removal of crutching's
- II. All carding wools to be removed from the crutch area (SKN,LKS,SHK,STN,DAG)
- III. NO skirting of PCS on the board

b. Belly

- i. Belly left on board **(5 penalties)**
- ii. To be judged in conjunction with the crutch removal, when the Competitor's returns to skirt the Fleece

c. Hindrance

1. Hindrance is any interference that breaks the rhythm or flow of the shearer. **(5 points per occurrence)**

“Could include these points, but is not restricted to ”

- Causing shearer to hesitate
- Shearer stepping on the broom/paddle
- Causing sheep to kick
- Throwing of paddle/broom on the floor

d. Board (refer b, c, d)

- I. Shearing area between sheep not clean
- II. When preparing fleece for setup/pickup at the shearing board- competitor may remove carding wools (SKN, LKS, SHK, DAG, STN ,Black wool)

(NO PENALTIES APPLY FOR ii)

e. Table work (refer to a, b, c, d, e)

- I. The fleeces are to be thrown onto a rectangular table by the back legs, having the head land at the head of the table.
- II. When the competitor lets go of any part of the fleece the judge starts to judge.
- III. The position of the fleece is as it has landed on the table.
- IV. Final presentation of rolled fleece. **(5 penalties max)**
- V. FLC must be rolled not gathered,-breach to neck, and placed neatly within the “designated area”
- VI. Table not clean between fleeces, before next fleece is thrown.
- VII. All wool handlers work area around the table and the oddment containers, - which includes, no overhang outside of oddment containers, must be clean between fleeces. **Except in teams events.**
- VIII. Underneath the table must be completely swept clean for the final cleanup. But does not need to be swept clean between fleeces.

f. Table work (refer to a, b, c, d, g,)

- I. Any wool of any type left outside the designated area, if not retrieved between the fleeces clean-up, will be continually penalised on each sequential fleece as long as it stays there.
- II. Unauthorised piles. Will be judged on wool type. EG - SHK 10 penalties per CC
- III. Must use all available buckets before making an unauthorised pile.
- IV. If insufficient buckets and unauthorised piles made, competitor must let the floor judge know at completion of the heat/final.

g. Final Clean up

1. Total work area clean **(refer to b, c, d)**

21. FLEECE JUDGE:

- a. Each fleece will be judged on any faulty fleece types or oddments left inside the rolled fleece.
- b. Each competitors' fleeces will be numbered and/or colour coded to their table EG peg, coloured ribbon, gubba bag, pack, etc. **(refer to b, c, d)**

22. ODDMENT JUDGE:

- a. Oddment container will be judged for any incorrect disposal. **(refer to b, c, d)**
- b. A measured grid is recommended, for accurately calculating the faults.

23. JUDGES DUTIES

a. FLOOR JUDGES

- I. The change judge will determine the commencement of the rotation at the completion of crutch area. Change judge to check counters and scores to be taken to the scorers. Example of number of judges on the board three (3) tables, four (4) judges to rotate.
- II. Teams' event: Where there are two (2) wool handlers, two (2) shearers & one (1) table.
- III. At the end of each heat, judges will check for empty oddment container before scoring an unauthorised pile on the floor.
- IV. Judge will show Competitors the counter at completion of heat/final and notify the competitor that this may not be the final recorded score.

b. FLEECE JUDGES

- I. EG one (1) table to three (3) judges to judge all fleeces. Fleeces will be numbered according to the Competitor's stand or colour coded according to the Competitor's stand and taken out the back when each fleece is completed.
- II. Score cards will remain with the Fleece Judge and counters to be taken to the designated Judge who will then be responsible for recording the results and returning the counters to zero (0).
- III. Faults/oddments from fleeces to be taken to the scorers.

c. ODDMENTS JUDGES

- I. EG one (1) table to three (3) tables, two (2) to three (3) judges to judge all oddments containers.
- II. Same oddment judges to judge through the same event from heats to finals.
- III. Judges must judge the same oddments for all competitors. EG a judge must judge the PCS for all Competitor's for the duration of the event.
- IV. Oddments containers will be numbered or colour coded to the event.
- V. Faults from oddments to be taken to the scorers.
- VI. A designated judge will be responsible for recording the results on the score sheet.

24. WOOLHANDLING POINTS CALCUALTIONS

- a. Floor, Fleece and Oddment penalties are totaled and divided by the number of fleeces.
- b. These are then added to the time penalties and extra whole points.
- c. The competitor with the lowest points (score) total is the winner.

GLOSSARY

Wool handling and Judging language:

Board judging	is the judging of the competition work area which includes the shearing board, the floor area and the wool table area.
Back judging	is the judging of the finished prepared wools. This is currently known as oddments, fleece judging, out the back judging, outside judging.
Grid	is a tool used for wool assessment judging, that measures with dimensions of 10cm x 15cm (REC) rectangle and 5cm x 8cm (CC) credit card.
A4 Paper	is a tool used for wool assessment judging, that measures dimensions of 30cm x 21cm (A4).
Split level shearing board	is made up of a raised board where the shearing occurs, and the lower level wool handling area which includes the wool table.
Bins	are the receptacles used for oddments. Also known as bins, buckets, baskets or boxes.
Fleece Bins	are the receptacles used for the fleece wool. Also known as wool packs, Gubba bags.
Broom/ board sweep	is the tool used by Competitor's to sweep or clean the competition area, also referred to as a paddle, board broom, blade broom. They can be either long or short.
Wool table	is the competition table used by a competitor.
Oddments	are all other wools excluding fleece wool. This includes, stain, dags, shanks, skin, locks, crutch wool, pieces/skirtings, and bellies.

Stain (STN)
Shanks (SHK)
Black Wool (BLK)
Jowl (JWL)

Belly wool (BLS)
Locks (LKS)
Credit Card (CC)

Skin Pieces (SKN)
Pieces (PCS)
Rectangle (REC)

GUIDELINES FOR JUDGES PENALTY VALUES

Board Penalties/Points: Counters Back to Zero – CHECK

Checked areas between the competitors, so you can see clearly

Belly Left on the board

Clear belly before wool handler returns to table 5 Penalties

(Belly must be cleared before wool handler returns to table)

Crutch Area

REC/CC Penalties

(REC = 15cm by 10 cm rectangle / CC = 8cm by 5cm Credit Card)

Remove SHK, STN, DAG 10 CC

Remove LKS, and short crutch wool 2 CC

Competitor's must not get on board **(one foot to be on the floor at all times)** 5 Points

Hinderance

5 Points

(Point is subject only to inclusion and addition to the score – NOT added to counter)

Clean shearing board between fleeces

REC/CC Penalties

(REC = 15cm by 10cm rectangle / CC = 8cm by 5cm Credit Card)

Fleece types: PCS, BLS, FLEECE WOOL

2 REC

Use of fleece to clear away locks on board

5 Penalties

Wool outside of Competitor's space **(per offence between fleeces)**

REC/CC

Failure to remove black wools when called by the competitors shearer

10 CC

No piles outside oddment containers **(Unauthorized piles)**

REC/CC Penalties

Scoring wool that the fleece is placed on top of.

REC/CC Penalties

Leaving fleece on the board unattended

5 Penalties

Table Penalties/Points

Throwing fleece on table **(A4 = 30cm by 21cm rectangle)**

1 Penalty per A4 size

(Judging starts when one hand has been removed from fleece)

Presentation of Roll & placement

5 Penalties max

(Fleece must be rolled not gathered, breech to neck, and placed neatly within the "designated area")

Wool left on table before next fleece is thrown

REC/CC Penalties

Sweeping work area between fleeces **(except during team events)**

REC/CC Penalties

(Work area = On top of and around table, from stage board to table, includes overhang of oddment containers – NOT under table)

Competitor's must not get on table **(one foot to be on the floor at all times)** 5 Points

GUIDELINES FOR JUDGES PENALTY VALUES

Board clean up penalties

All wool in containers at the end:	REC/CC Penalties
PCS, BLS and other Fleece wool	2 REC
LKS, and short crutch wool	2 CC
STN, SKN, SHK, DAG, BLK	10 CC
End general tidy up	REC/CC

Board general penalties/points

(A Penalty stroke is subject to further calculation i.e. addition and division)

Wool outside of Competitor's space (per offence)	REC/CC Penalties
No piles <u>outside oddment containers</u> (Unauthorized piles)	REC/CC Penalties

Whole Points **(Points is subject only to inclusion and addition to the score)**

Hindrance	5 Points
Competitor on board or table as per rules	5 Points
Interference with wool after time	5 Points
Leaving their table before last competitor has completed	5 Points

Wool assessment penalties

Inaccuracy of oddments	GRID penalties	REC/CC
Inaccuracy of fleece	GRID penalties	REC/CC

Stain = STN

Belly Wool = BLS

Skin Pieces = SKN

Shanks = SHK

Locks = LKS

Pieces/Skirtings' = PCS

Black Wool = BLK

Credit Card = CC

Rectangle = REC

Jowl = JWL

30cm by 21cm (A4) = 1 penalty per rectangle (REC)
“This sheet of paper”

PENALTY SIZE

Rectangle = (REC)

10cm by 15cm = 2 Penalties per (REC)
= *PCS and Fleece types (combing)*

Credit Card = (CC)

8cm by 5cm = 2 Penalties per (CC)
= *LKS, Short Crutch Wool*

8cm by 5cm = 10 Penalties per (CC)
= *STN, SKN, SHK, DAG, Black Wool*

CRUTCH AREA



Crutch area to be cleaned



**Locks
Shank**

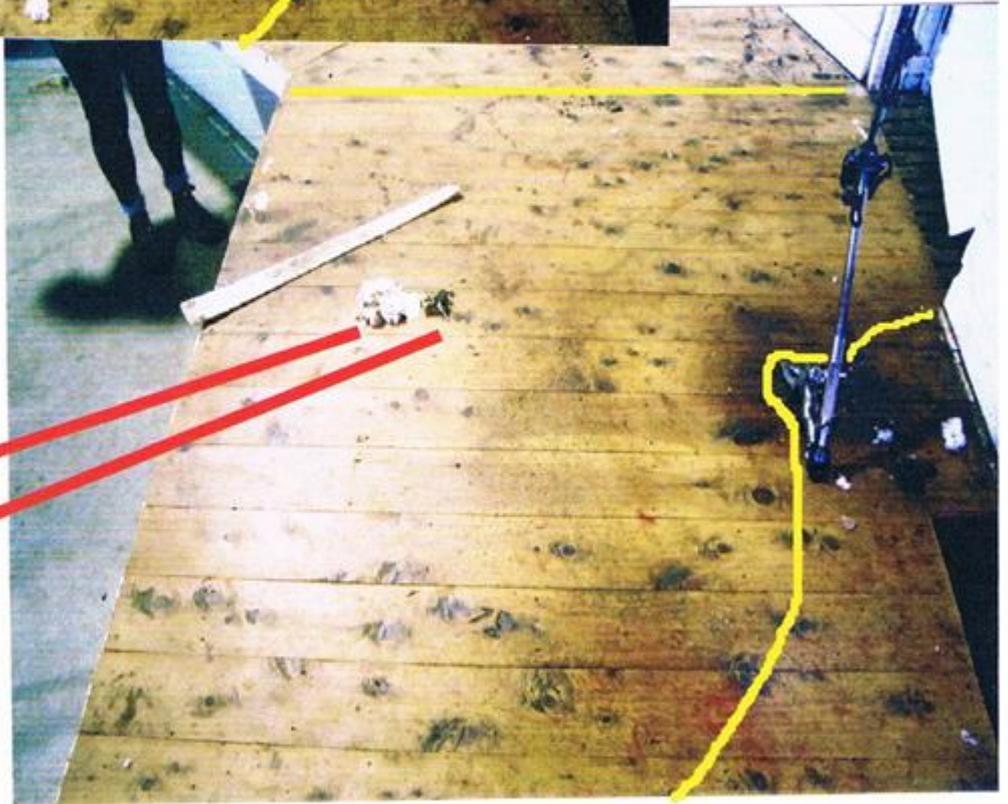
**Crutch area
Zero**



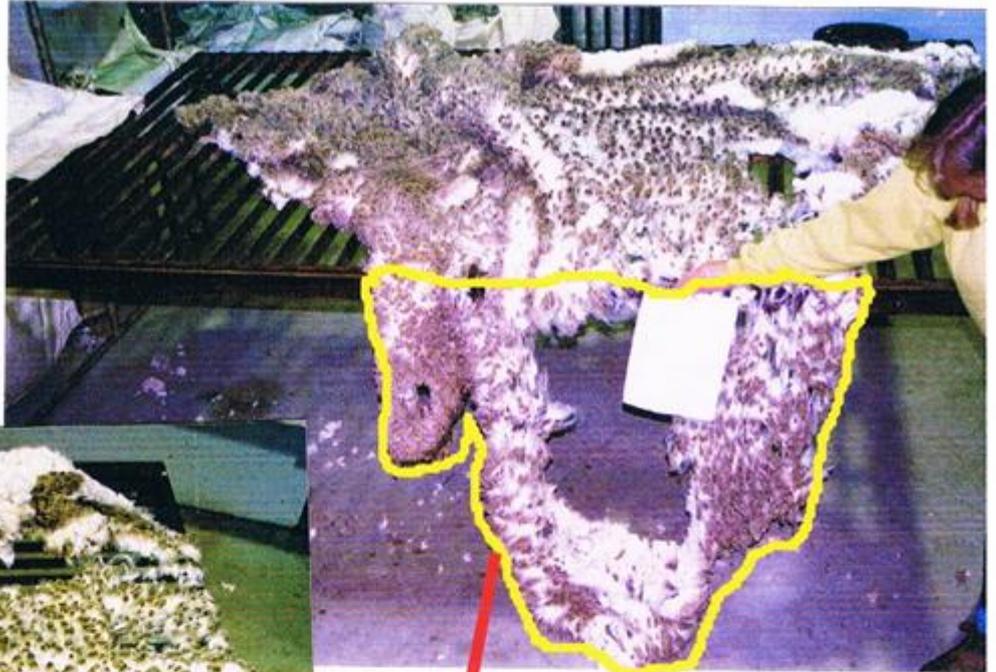


**BOARD CLEAN
BETWEEN
FLEECES**

**Locks
Shank**



**FLEECE
THROW**



**Fleece off the table
A4 = 12 - 13**



**Fleece on the table
A4 = 17 - 19**

Total = 29 - 32



Triple Fault

FLEECE THROW

A4 = 9-11



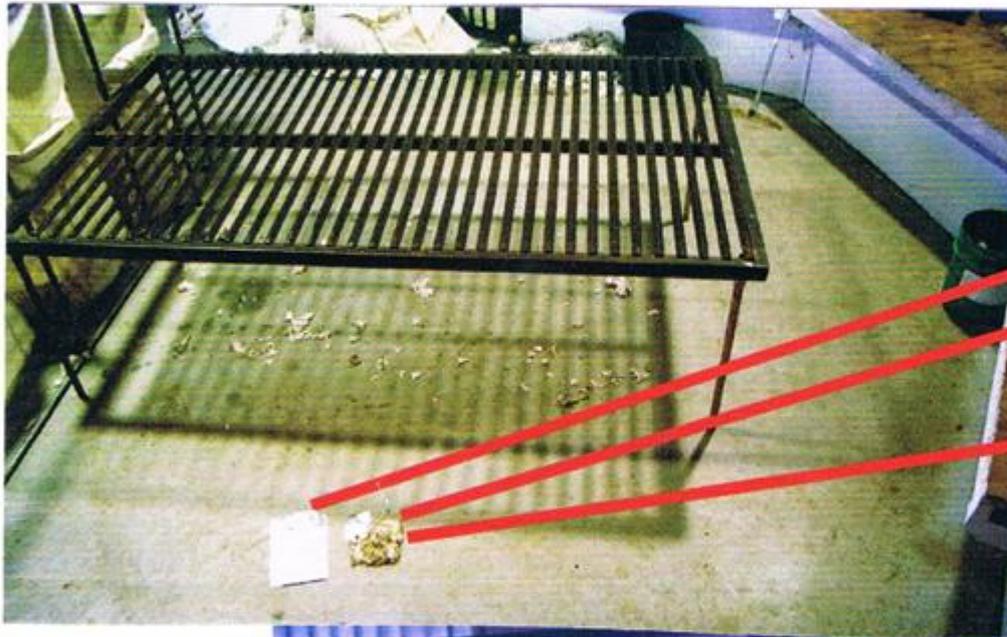
**This is a perfect Fleece
Zero**



**CLEAN UP
BETWEEN
SHEEP**

Table

Floor



Table

PCS

LKS

Floor

LKS

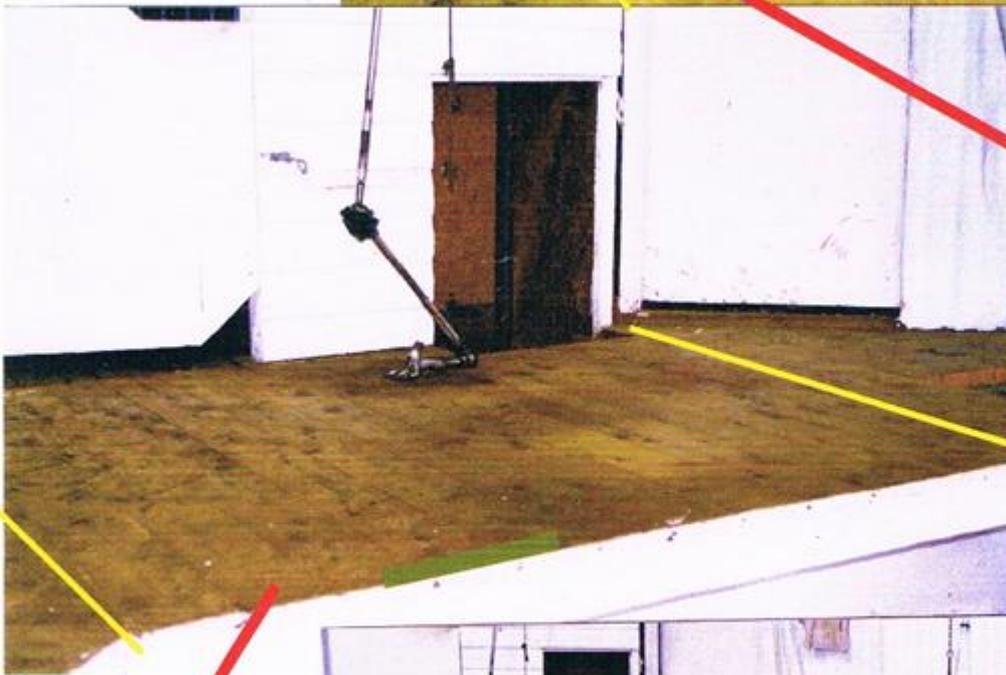
**Fleece Roll
Zero**



CLEAN UP



**Locks
Pieces**



**Clean Board
Zero**



**Clean Table
and Floor
Zero**

JOBS TO DO BEFORE STARTING

Grid Scorers

How you will work as a team

Organize what wool tables is RED OR BLUE / stand 1 / stand 2

Colour code wool handling score sheets RED & BLUE

Colour code wool handling score sheets when on main stage = 4 tables

Oddments

Organize how your team will be working

EG sorting penalties in 2 containers EG one for credit card faults, two for fleece types

who will take faults to the grid scoring area

who will pick the oddment containers up?

Fleeces

How you will work as a team

Colour code the fleeces to the correct fault container, splitting – one for credit card faults & two for the fleece types.

Who will be taking the faults to the grid scoring area

Front area:

How you will work as a team

Oddment containers to the back area

Fresh ones replaced

Checking correct amount of oddment containers x

SOME KEY WORDS TO THINK ABOUT WHEN YOU ARE A JUDGE - TEAM WORK, Consideration, Professionalism, Communication, Consistency

CONFIDENTIALITY IS IMPORTANT TO REMEMBER AT ALL TIMES

JUDGING ASSESSMENT SHEET

Judges Name ; _____

Address / Phone ; _____

HEAT _____ STAND _____ COLOUR _____ DATE _____

NAME _____

BOARD WORK		1	1	2	2	3	3	4	4	5	5
ROTATION OF JUDGES											
CRUTCH	- Judging position										
	- Removal of CRT										
	- Removal of BLS										
	- Hindrance										
CLEAN TABLE	- Judging position										
	- After each FLC										
	- Hindrance										
TABLE WORK POSITION	- Judging position										
	- Of FLC on table										
	- Presentation of FLC										
CLEAN TABLE	- Judging position										
	- Table after each FLC										
	- Work area after each FLC										
FINAL CLEAN UP	- Judging position										
	- Total work area										

FLEECE JUDGE		1	1	2	2	3	3	4	4	5	5
-	FLC preparation for judging										
-	Faults found in FLC										
	PCS										
	BLS										
	LKS										
	STN										
	SKIN										
	MISCELLANEOUS										

ODDMENT JUDGE	PCS	BLS	LKS	STN	SKIN	MISC	TOTAL	COMMENTS
Order of preparation for judging								
PCS	■							
BLS		■						
LKS			■					
STN				■				
SKIN					■			
MISCELLANEOUS						■		

SPORTS SHEAR AUSTRALIA

WOOL HANDLING TIME SHEETS/COUNTER SCORES

Timing of the wool handlers shall commence when the shearer pulls out of gear **OR** when the fleece is made available on the final sheep and will **STOP** when the wool handler places their broom or paddle on their wool table. **Except** in a team's event, then time is taken from the time the shearer starts to the time the wool handler puts the broom or paddle on the wool table

Date: _____ Event: _____ Grade: _____ Show: _____

	TABLE 1		TABLE 2		TABLE 3		TABLE 4	
	Time	Counter Scores						
HEAT 1								
HEAT 2								
HEAT 3								
HEAT 4								
HEAT 5								
HEAT 6								
HEAT 7								
HEAT 8								
HEAT 9								
HEAT 10								
HEAT 11								
HEAT 12								

SPORTS SHEAR AUSTRALIA

WOOL HANDLING TIME SHEETS/COUNTER SCORES

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Date: _____ Event: _____ Grade: _____ Show: _____

	TABLE 1		TABLE 2		TABLE 3		TABLE 4	
	Time	Counter Scores	Time	Counter Scores	Time	Counter Score	Time	Counter Scores
HEAT 14								
HEAT 15								
HEAT 16								
HEAT 17								
HEAT 18								
HEAT 19								
HEAT 20								
HEAT 21								
HEAT 22								
HEAT 23								

Sports Shear Australia Ass. Inc. Wool Handling Score Sheet						Sports Shear Australia Ass. Inc. Wool Handling Score Sheet					
Name/ Colour:			Event:			Name/ Colour:			Event:		
Grade:	Heat:	Table:				Grade:	Heat:	Table:			
1. Board Work Table Clean up	Counter Score					1. Board Work Table Clean up	Counter Score				
2. Oddments						2. Oddments					
3. Fleeces						3. Fleeces					
Number of fleeces =		TOTAL 1 + 2 + 3 =				Number of fleeces =		TOTAL 1 + 2 + 3 =			
A – TOTAL 1 + 2 + 3 = Divided by the number of FLEECES =		A.				A -TOTAL 1 + 2 + 3 = Divided by the number of FLEECES =		A			
B – Time : Minutes X 6 =		B.				B – Time : Minutes X 6 =		B.			
C – Seconds : Divided by 10 =		C.				C – Seconds : Divided by 10 =		C.			
D – <u>WHOLE POINTS ADDED</u> <u>Hindrance, Handling Wool after time,</u> <u>Leaving their table, No foot grounded</u> <u>X 1, 2.....</u>		D Whole points + Notation				D – <u>WHOLE POINTS ADDED</u> <u>Hindrance, Handling Wool after</u> <u>time, Leaving their table, No foot</u> <u>grounded X 1, 2.....</u>		D Whole points + Notation			
A, B, C, D TOTAL SCORE =						A, B, C, D TOTAL SCORE =					

**Sports Shear Australia Ass. Inc.
Wool Handling ODDMENTS Summary Card/Comments**

**Sports Shear Australia Ass. Inc.
Wool Handling ODDMENTS Summary Card/Comments**

Name/Colour:

Event:

Name/Colour:

Event:

Heat:

Table/Colour:

Heat:

Table/Colour:

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**Sports Shear Australia Ass. Inc.
Wool Handling FLEECES Summary Card/Comments**

**Sports Shear Australia Ass. Inc.
Wool Handling FLEECES Summary Card/Comments**

Name/Colour:

Grade/Event:

Name/Colour:

Event:

Heat:

Table/Colour:

Heat:

Table/Colour:

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